

# Riverdale Twi-Light 2-Person League

## League Fees

- Team Sponsorship fee = **\$40**
- Player fee = **\$15**
  - Each member of the team, including ALL subs, must pay the \$15 player fee.
  - ALL FEES ARE DUE BY MAY 1ST
- Weekly Greens fee
  - Walking = \$20.00 for walking or \$31.00 for riding.
  - If more than 1 person is riding in a group, players are required to share a golf cart.
  - Note: If a player elects to ride alone in their cart, there will be an additional \$4 fee.

## Schedule

- League Play will begin **May 7<sup>th</sup>** and conclude **August 27<sup>th</sup>**
  - Head-to-Head play from May 7<sup>th</sup> through Aug 6<sup>th</sup> using a different format each week.
  - No golf on **July 2<sup>ND</sup>**.
  - **Aug 13<sup>th</sup>** will be a Rain Date.
  - **Aug 20<sup>TH</sup>** will be a Position Round. (Will move up 1 week if Rain Date is not utilized)
  - **Aug 27<sup>th</sup>** will be a Bust-Up Night. (Will move up 1 week if Rain Date is not utilized)
- Each week you will have an assigned tee time.
  - Earliest tee time will be **4:30p** with the final tee time at **5:15p**

## Weekly Play

- USGA Rules will govern all play with the following modifications.
  - **Winter Rules** in general area (any area of course not a bunker or hazard).
  - Keep your ball on the same cut of grass, moving it within 6 inches of its original location, not nearer the hole.  
(*This is a good-fellowship league; give yourself a good lie on any mown grass area except in a hazard.*)
  - **Stroke and Distance Penalty** for any ball hit into a penalty area (water hazards). 1 Stroke penalty and drop near the point of entry into the penalty area.
  - **Out of Bounds Penalty is 2 strokes** and drop in the fairway closest to the point of entry where the ball went out of bounds. (Ex, shot 1 hit out of bounds, you may drop in fairway lateral to point where ball went out of bounds laying 3. Tee shot = 1 + 2 stroke penalty = 3 strokes, hitting 4<sup>th</sup> shot from the fairway.)
- Each week will feature head-to-head competition **using the specified format for the week.**
- Each match will consist of 10 points. Each hole will be worth 1 point and the low net total score will be 1 point.
- **ALL NET SCORES ARE USED TO DETERMINE POINTS.**
- There will be one flight featuring cumulative point standings.
- **10 Stroke Limit** per Hole.

## Formats

- **Combined Total:** Each player will play their own ball on each hole. Each player will mark their actual score on the scorecard. Combined total net score of the 2 players will be used. **Players will use their full established handicap.**
- **Best Ball:** Each player will play their own ball on each hole. Each player will mark their actual score on the scorecard. Best Low Net score will be used for Best Ball Score. **Players will use their full established handicap.**
- **Stableford:** Each player will play their own ball on each hole. Each player will mark their actual score on the scorecard. Players Net score will earn points. Combined total net points of the 2 players will be used. Scoring (Net Par = 1pt, Net Birdie = 2pts, Net Eagle = 3 pts, Net Bogey = 0pts, Net Double Bogey = -1pts, Net Triple Bogey or worse = -2pts) Example: player 1 makes a net birdie (2pts) and player 2 makes a net bogie (0pts), team point total for hole is 2points. **Players will use their full established handicap.**
- **Scramble:** Each player tees off on each hole. The best of the tee shots is selected and all players play their second shots from that spot. The best of the second shots is determined, then all play their third shots from that spot, and so on until the ball is holed. **Mark actual score on scorecard. Team handicap will be the sum of (35% of the A Players hdcp & 15% of the B Players hdcp)**
- **Shamble:** Each player tees off. The best of the tee shots is selected. Each player will then play their OWN ball into the hole. Each player will mark their actual score on scorecard. Best Low Net score will be used for Score. **Players will use 65% of their established handicap.**

## Handicaps

- Handicap will be calculated using **80% of your average from the last 10 lowest scores.**
- If you are new or do not have a hdcp, your hdcp will be determined by the score you shoot on the 1<sup>st</sup> night. Two strokes will be added to the net score. As scores are added, hdcp will be determined using 80% of your average score.
- Maximum hdcp strokes allowed are **2 on a Par 4 or Par 5; 1 stroke on a Par 3.**

### **Tees:**

- **White** = All Men players
- **Red** = All female players.

### **Unable to play scheduled night:**

- **Contact opponent and play ahead. – PREFERRED SCENARIO!**
- **You will have exactly 1 week (the following Tuesday) after the scheduled date to make up your round. (LAST RESORT)**
  - **PLEASE MAKE EVERY EFFORT TO PLAY WITH OPPONENT ON A DAY THAT WORKS FOR BOTH TEAMS**
  - **If playing after the scheduled date, but within 1 week of scheduled date, the team must notify opponents and myself of intentions to do so and what date they will be playing. Failure to comply will result in a forfeit for the week.**
- Find a substitute Subs handicap will be determined after the round is completed for any given week.
- Forfeit
  - Opponents must still play to earn points
  - Opponents will earn 7.5 points
  - Opponent's scores will not count towards handicap.
  - **On a team's 2<sup>nd</sup> forfeit, they will be required to pay a \$30 fee to re-enter the league.**

### **Inclement Weather:**

- If inclement weather is present, a decision on the nights schedule will be made by **3:45pm**.
- If inclement weather arrives after **3:45pm**, but before **4:15pm** (1<sup>st</sup> Tee Time) golf shop will make final decision on play for the night.
- If inclement weather arrives after **4:15pm** (1<sup>st</sup> groups tee time), captains will vote whether to continue for the night.
  - Simple majority vote (**> than 50% or 8 teams**)
- If the course horn blows, teams **MUST VACATE** the golf course.
  - If storm system is fast moving, captains will vote (**> than 50% or 8 teams**) whether to go back on course once the ALL CLEAR is given.
  - If there is no vote or a long duration weather event, play will be **anceled** for the night.
  - Opponent's scores will not count towards handicap.
- If play is stopped for the night and...
  - All matches **have completed 6 holes**, the matches will be considered complete with scoring based on the holes completed in each match.
  - All remaining holes will be halved – each team earning a ½ point per hole.
  - All matches **have not completed 6 holes**, all matches will be considered incomplete, and the night will be a rain out.