

League Fees

- Team Sponsorship fee = \$40
- Player fee = \$15 Each member of team including ALL subs must pay the \$15 player fee.
- ALL FEES MUST BE PAID BY MAY 25TH
- Weekly Greens fee Walking = \$20.00 for walking or \$30.00 for riding.
 - If more than 1 person riding in group, players are required to share golf cart. If a player elects to ride alone in their cart, there will be an additional \$4 fee.

<u>Schedule</u>

- League Play will begin May 11th and conclude Aug 31st
 - Head to Head play from May 12th thru Aug 11th
 - No golf on July 6th
 - Aug 17th will be a Rain Date.
 - Aug 24th will be a Position Round.
 - Aug 31st will be a Bust-Up Night.
 - Each week you will have an assigned tee time.
 - Earliest tee time will be 4:15p with the final tee time at 5:00p
 - Full schedule will be finalized by May 5th.

Weekly Play

- USGA Rules will govern all play with the following modifications.
 - <u>Winter Rules</u> in general area (any area of course not a bunker or hazard).
 - Keep your ball on the same cut of grass, moving it within 6 inches of its original location, not nearer the hole.
 - (This is a goodfellowship league; give yourself a good lie on any mown grass area except in a hazard.)
 - <u>Stroke and Distance Penalty</u> for any ball hit into a penalty area (water hazards). 1 Stroke penalty and drop near the point of entry into the penalty area.
 - Out of Bounds Penalty is 2 strokes and drop in the fairway closest to the point of entry where the ball went out of bounds. (Ex, Shot 1 hit out of bounds, you may drop in fairway lateral to point where ball went out of bounds laying 3. Tee shot =1 + 2 stroke penalty =3 strokes, hitting 4th shot from the fairway.
- Each week will feature head to head competition
- Each foursome will pair the A player from both teams against each other and B player against each other.
- Each match will consist of 10 points. Each hole will be worth 1 point and low net total score will be 1 point.
- ALL NET SCORES ARE USED TO DETERMINE POINTS.
- There will be one flight featuring cumulative point standings.
- o 10 Stroke Limit per Hole.
- Each week there will be an optional **\$2 GROSS** skins game available.

Handicaps

- o Handicap will be calculated using 80% of your average from the last 10 lowest scores.
- Back nine handicaps will be 1 greater than the front nine handicap.
- If you are new or do not have a hdcp, your hdcp will be determined by the score you shoot on the 1st night. Two strokes will be added to the net score. As scores are added, hdcp will be determined using 80% of your average score.
- o Maximum hdcp strokes allowed are 2 on a Par 4 or Par 5; 1 stroke on a Par 3.

Tees:

- White = Players with HDCP of 5 or greater on front, 6 or greater on back & all players age 60+
- Blue = Players with HDCP of 4 or less on front and 5 or less on back.

Unable to play scheduled night:

- <u>Contact opponent and play ahead.</u>
- Round may not be made up after scheduled date.
- o Find a substitute Subs handicap will be determined after the round is completed for any given week.
- o Forfeit
 - Opponents must still play to earn points
 - Opponents will earn 7.5 points
 - o Opponent's scores will not count towards handicap.

Inclement Weather:

- o If inclement weather is present or forecasted, a decision on the nights schedule will be made by 3:45pm.
- o If inclement weather arrives after 3:45pm, but before 4:15pm (1st Tee Time) golf shop will make final decision on play for the night.
- o If inclement weather arrives after **4:15pm** (1st groups tee time), captains will vote whether to continue for the night.
- Simple majority vote (> than 50% or 8 teams)
- If course horn blows, teams **MUST VACATE** the golf course.
 - If storm system appears to be fast moving system, captains will vote (> than 50% or 8 teams) whether to go back on course once the ALL CLEAR is given.
 - o If there is no vote or a long duration weather event, play will be canceled for the night.
 - Opponent's scores will not count towards handicap.
- If play is stopped for the night and...
 - All matches have completed 6 holes, the matches will be considered complete with scoring based on the holes completed in each match.
 - All remaining holes will be halved each team earning a ¹/₂ point per hole.
 - All matches have not completed 6 holes, all matches will be considered incomplete and the night will be a rain out.